Design and Technology Skills Key Stage 1		Developing, Planning and Communicating Ideas	Add notes to drawings to help explanations
	Materials and Components – Knowledge and Understanding	Food	 Develop a food vocabulary using taste ,smell, texture and feel Group familiar food products e.g. fruit and vegetables Cut, peel, grate, chop a range of ingredients Work safely and hygienically Understand the need for a variety of foods in a diet Measure and weigh food items, non statutory measures e.g. spoons, cups
		Textiles	 Colour fabrics using a range of techniques e.g. fabric paints, printing, painting Cut out shapes which have been created by drawing round a template onto the fabric Join fabrics by using running stitch, glue, staples ,over sewing, tape Decorate fabrics with buttons, beads, sequins, braids, ribbons
		Construction	 Make vehicles with construction kits which contain free running wheels Use a range of materials to create models with wheels and axles e.g. tubes, dowel, cotton reels Attach wheels to a chassis using an axle Join appropriately for different materials and situations e.g. glue, tape, Mark out materials to be cut using a template Cut strip wood/dowel using hacksaw and bench hook See glue gun used by an adult
		Sheet materials	 Fold, tear and cut paper and card Roll paper to create tubes Cut along lines, straight and curved Curl paper Use hole punch Insert paper fasteners for card linkages Create hinges Use simple pop ups Investigate strengthening sheet materials Investigate joinings temporary, fixed and moving
		Evaluating	 Say what they like and do not like about items they have made and attempt to say why Talk about their designs as they develop and identify good and bad points Talk about changes made during the making process Discuss how closely their finished products meet their design criteria



